

From Ashland Area:
Take Hwy. 13 through Bayfield and Red Cliff Reservation.
Continue on 13 and take a right on Old County K.
Take another right onto Little Sand Bay Road which dead
ends at the campground.

Duluth

Superior

Little Sand Bay
Recreational Area

Bayfield

Ashland

From Superior Area:

Take Hwy. 13 through Herbster and Cornucopia.
Continue on 13 and take a left on Old County K.
Take another left onto Little Sand Bay Road which dead
ends at the campground.

LITTLE SAND BAY

RECREATIONAL AREA

OPERATED BY: TOWN OF RUSSELL

- Boat Ramp & Dock
- Swimming Beach
- Picnic Area With Gazebo
- Ball Field & Playground
- RV-Trailer-Tent Sites
- Group Camping Site with Gazebo
- RV Sanitary Station
- Electricity-Showers-Water-Ice
- Firewood
- Handicap Site

RESERVATIONS:

(715) 779-5233

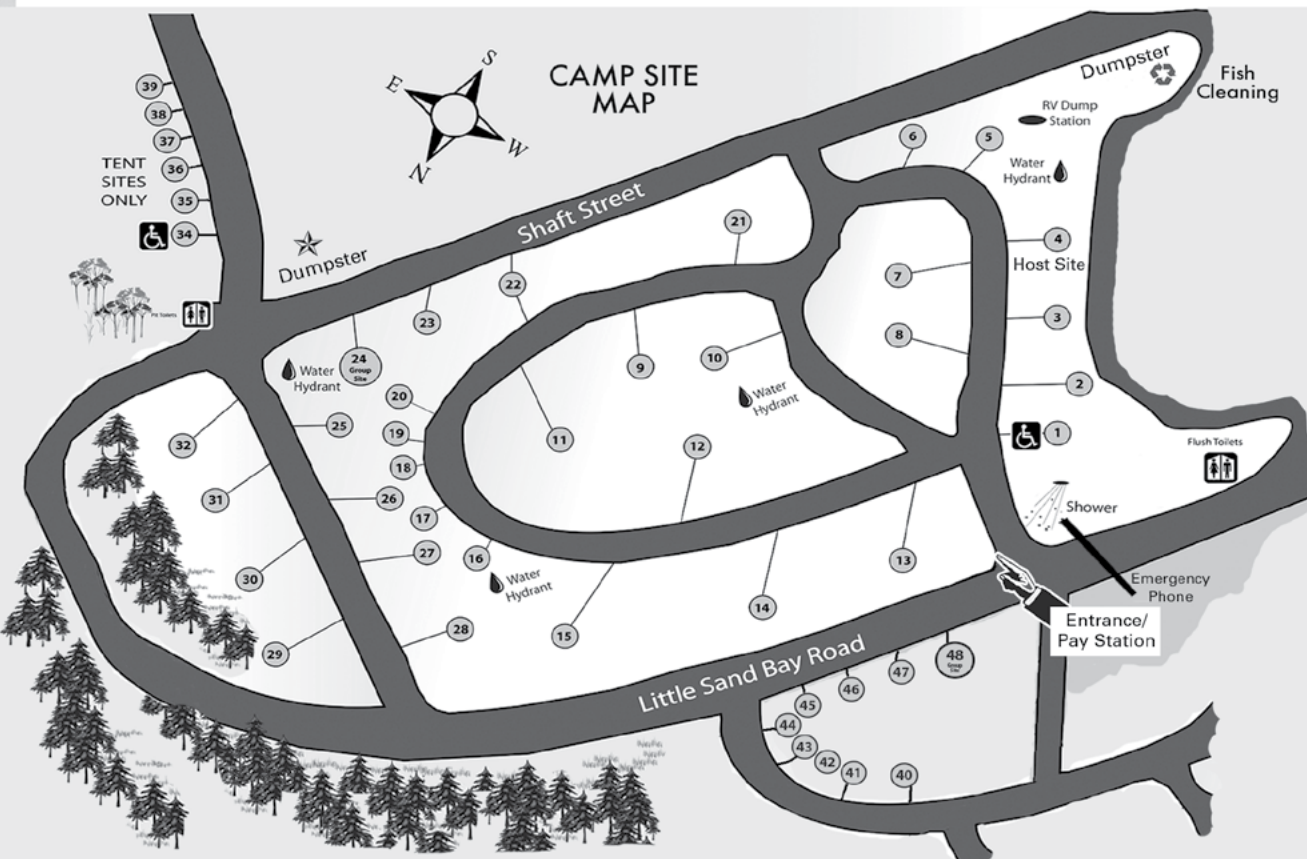
OR MAIL:

Little Sand Bay Reservations
P.O. Box 79 • Bayfield, WI 54814

E-MAIL:

sandbaycampground@centurytel.net
www.townofrussell.org

32665 Little Sand Bay Rd.
Bayfield, WI 54814



LITTLE SAND BAY

RECREATIONAL AREA

OPERATED BY: TOWN OF RUSSELL

The Town of Russell welcomes everyone to use our facilities and enjoy Lake Superior and the Apostle Islands. We ask that you be considerate of others using these facilities and that you comply with the rules governing their use.

The Town of Russell reserves the right to refuse use of these facilities to anyone we consider to be in violation of the rules or inconsiderate of others.

Please be aware that this Town owned and operated recreational facility is located within the boundaries of the Apostle Islands National Lakeshore (National Park) and you are also subject to the 9 Code of Federal Regulations governing visitors within the boundaries of the National Park. National Park Service Rangers may issue tickets for persons violating these Federal Regulations, If you want more information on this, please visit the Little Sand Bay Contact Station operated by the Park Service across the road from the campground.

The Board of Supervisors of the Town of Russell welcomes you and wishes you an enjoyable stay at our facility.

THANK YOU FOR COMING!

CAMPING

RULES AND REGULATIONS

1. Quiet hours are 10:30 pm to 7:00 am daily.
2. Camping fees must be paid within 1 hour of occupying a site.
3. Users are prohibited from bringing firewood into the campground.
4. Dumping gray and/or black water on the ground from holding tanks is prohibited.
5. Fires may only be built in fire rings.
6. No more that 2 (two) vehicles may occupy a single campsite.
7. Electric pedestals are to be shared between two sites.
8. No burning of garbage is allowed. Dispose in dumpster.
9. Campsites are to be left clean at end of stay.
10. No tree and cutting of brush allowed.
11. No discharge of firearms, BB guns, or bows allowed in campsite area.
12. All animals must be leashed and under your control.
13. Horses are not allowed in the campground.
14. Maximum of 2 (two) tents per site.
15. One (1) RV or Travel Trailer per site plus one (1) tent allowed.



BOATING

RULES AND REGULATIONS

1. Use of the launch facilities and waterfront by commercial entities such as outfitters, charter operators, etc., is prohibited.
2. Non-motorized craft shall not be launched from the boat ramp, harbor beach, or swimming beach.
3. Vehicles and trailers must be parked in the designated parking lot and shall not be parked in the launch area or picnic area parking lot.
4. Launch fees must be paid prior to launching any craft.
5. Personal water craft (jet ski) use and launching is prohibited.
6. Unlawful to leave a vehicle unattended on the boat ramp and/or approach.

FEES

Motorized Boat Launch .. \$10.00 daily
 Season Permit..... \$60.00
 Overnight Mooring \$10.00 daily

CAMPGROUND FEES

Sites 1 - 32 \$40.00 daily
 Sites 34 - 39 \$20.00 daily
 Sites 40 - 47 \$35.00 daily
 Group Sites 24 & 48..... \$50.00 daily
 *Plus \$2 per person over 20 people.
 Reservations (non-refundable) ... \$10.00
 *In addition to site fee

OTHER SERVICES (inquire for prices)

RV Dump Station (non-campers)
 Hot Shower
 Ice Cubes
 Firewood (bundle)